

Overview

Work style

I am a full-stack audio producer with 6 years' experience writing, recording, producing, mixing and mastering. I develop audio, design sounds and produce interactive music for games.

Planning methodologies **SCRUM** | **AGILE** | **DOUBLE DIAMOND**
Design documents **SOFTWARE** | **GAME** | **TECHNICAL**
Other **WHITE PAPER** | **STYLE GUIDE** | **ART BIBLE** | **INFOGRAPHICS**
RESEARCH > DESIGN > PROTOTYPE > TEST > REVISE > IMPLEMENT > PUBLISH.

AUDIO



5

Game soundtracks created

PRODUCTION



3

Team projects directed

CO-WORKING



60+

Multimedia Programs used

Experience



Work - Game Design

VisceraTek (2027-Current)



Work - Game Design

Sunbreaker Games (2026)



Work Experience - Industrial design

Klik Systems (2024)



Work Experience - Motion Design

Room 22 Studio | Advertising (2023)



Graduate Diploma of Management

Academy of Interactive Entertainment (2026 - 2027)



Advanced Diploma of Professional Game development

Academy of Interactive Entertainment (2023 - 2025)



Diploma of Visual Arts

Academy of Interactive Entertainment (2023 - 2024)



Diploma of Screen and Media

Academy of Interactive Entertainment (2023 - 2024)



Diploma of Graphic Design

Torrens University (2022 - 2023)
+ 10% Scholarship | + Showcase on Intro Exhibition

Skills

Software production

Project management
Production planning
Video Production

Data management
Live production

Music

Writing
Recording
Producing

Mixing
Mastering

Interactive Media

User interface SFX
Horizontal mixing
Vertical mixing

Unreal Metasound
FMOD

Sound Design

Sound design
Recording
Game engine mixing

Music composition
Formatting
Data management

I also produce multimedia experiences, including games, websites and graphic design packages. This experience allows me to work effectively with team members in other roles, and create supporting media including album covers and websites.

Don't see a skill you need?

Reach out, I'm always happy to learn.

Other experience

Chef | Skewered Restaurant Lawson (2022-2023)
Ebb and Flow Studio Traditional Art Practice (2019 - 2021)
Hospitality Certificate II - Food and Beverage (2021)



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Bandcamp



nyxcd.bandcamp.com
Music and sound design

